Contributions to phase-aware audio source separation

Télécom Paris - June 2, 2022

Paul Magron

Chargé de Recherche INRIA Université de Lorraine, CNRS, Inria, LORIA, F-54000 Nancy, France

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 Postdoc (2017-2019)
 Postdoc (2019-2021)

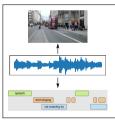
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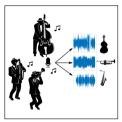
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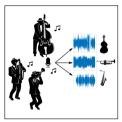


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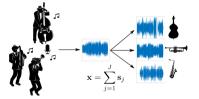
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- ▷ Rhythm analysis (drums vs. harmonic instruments).
- ▷ Time-stretching (transients vs. partials).

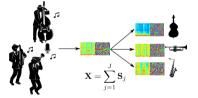


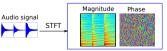
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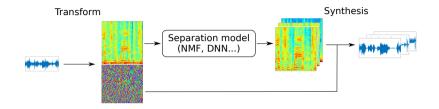
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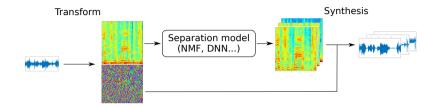
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Time-frequency separation = acts on the short-time Fourier transform (STFT: $\mathbb{R}^N \to \mathbb{C}^{F \times T}$).

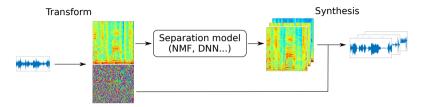




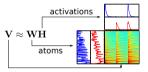


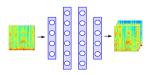


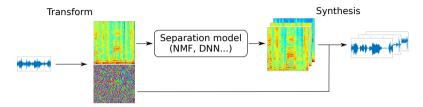
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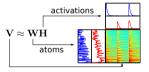
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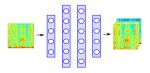


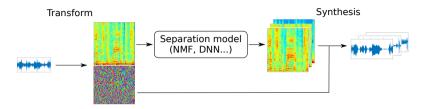




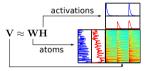
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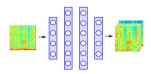






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- **4.** Synthesis: $\hat{\mathbf{s}}_j = \mathsf{STFT}^{-1}(\mathbf{M}_j \odot \mathbf{X}).$





The phase problem

Nonnegative masking: $\angle \hat{\mathbf{S}}_j = \angle \mathbf{X}$.

X Issues in sound quality when sources overlap in the TF domain.

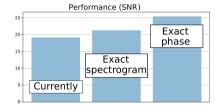
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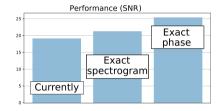
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Main message

More potential gain in phase recovery than in magnitude estimation.

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Model-based phase recovery

Probabilistic phase modelling

Joint estimation of magnitude and phase

Perspectives

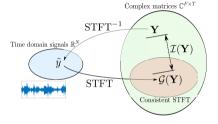
Model-based phase recovery

Consistency-based approaches

Nonnegative masking produces *inconsistent* estimates: $\hat{\mathbf{S}}_j \notin \mathsf{STFT}(\mathbb{R}^N)$.

Inconsistency

$$\mathcal{I}(\mathbf{Y}) = ||\mathbf{Y} - \mathsf{STFT} \circ \mathsf{STFT}^{-1}(\mathbf{Y})||^2$$



- \triangleright Minimization of \mathcal{I} with alternating projections [Griffin '84].
- ▷ Extension to multiple-signals mixtures for source separation [Gunawan '10].
- ▷ Combination with Wiener filtering [Le Roux '13].

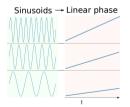
Gunawan and Sen, "Iterative phase estimation for the synthesis of separated sources from single-channel mixtures", *IEEE Signal Processing Letters*, May 2010. Griffin and Lim, "Signal estimation from modified short-time Fourier transform", *IEEE Transactions on Acoustics, Speech and Signal Processing*, April 1984. Le Roux and Vincent, "Consistent Wiener filtering for audio source separation", *IEEE Signal Processing Letters*, March 2013.

Consider a mixture of sinusoids: $x(n) = \sum_{p=1}^{P} A_p \sin(2\pi \underbrace{\nu_p}_{n \text{ normalized frequency}} n + \phi_{0,p}).$

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The STFT phase follows: $\mu_{f,t} = \mu_{f,t-1} + 2\pi l \nu_{f,t}$

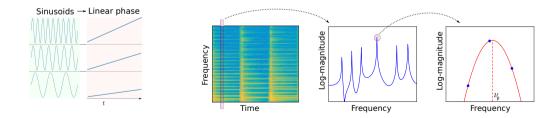
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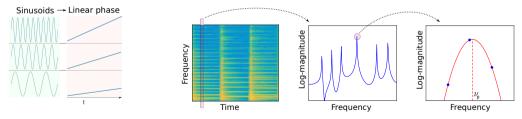
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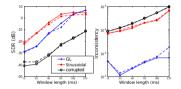
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- Accounting for non-stationary signals.
- $\checkmark\,$ A suitable technique for real-time processing.

Restoration of piano pieces:

- ▷ Better performance than the GL algorithm: a lower inconsistency does not mean a higher SDR.
- ▷ The longer the window, the higher SDR (better frequency resolution), but this does not apply to non-stationary signals.
 - X But overall low SDR: error propagates over time frames.

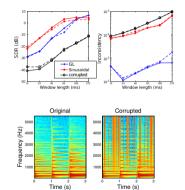


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Applications scenarios

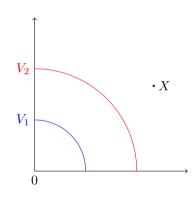
- ▷ Few frames to restore: click removal [EUSIPCO '15].
- ▷ Exploit additional information: source separation.



Magron et al., "Phase reconstruction of spectrograms with linear unwrapping: application to audio signal restoration", Proc. EUSIPCO, August 2015.

Problem Given target magnitude values V_j , solve:

$$\min_{\{\hat{\mathbf{S}}_j\}} ||\mathbf{X} - \sum_{j=1}^J \hat{\mathbf{S}}_j||^2 \quad ext{s.t.} \quad |\hat{\mathbf{S}}_j| = \mathbf{V}_j$$



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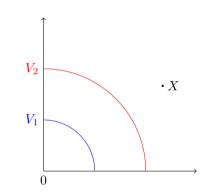
Majorization-Minimization (MM) algorithm

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▷ Majorize the loss using the Jensen inequality:

$$||\mathbf{X} - \sum_{j=1}^{J} \hat{\mathbf{S}}_j||^2 \leq \sum_{j=1}^{J} \frac{||\mathbf{Y}_j - \hat{\mathbf{S}}_j||^2}{\lambda_j}$$

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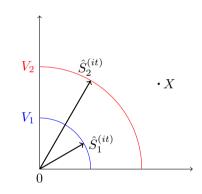
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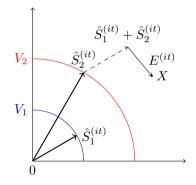
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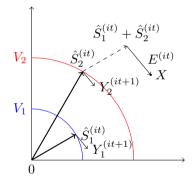
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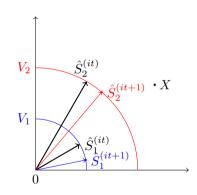
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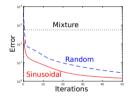
DSD100 dataset: 100 mixtures of 4 sources, ground truth magnitudes.

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Source separation algorithm - performance

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Initialization impact:

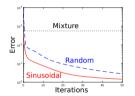


	SDR (dB)	SIR (dB)	SAR (dB)
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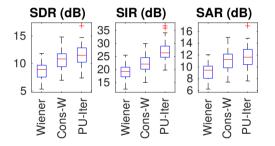
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Comparison with Wiener filters:



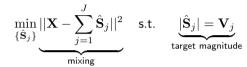
 Leveraging the sinusoidal phase model reduces interference between source estimates.

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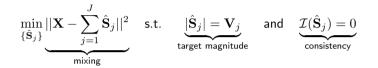
A first (naive) approach in the STFT domain:

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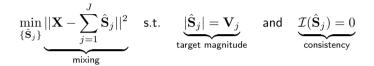
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Time-domain formulation

$$\min_{\{\hat{\mathbf{s}}_j\}} \sum_j \underbrace{|||\mathsf{STFT}(\hat{\mathbf{s}}_j)| - \mathbf{V}_j||^2}_{\mathsf{magnitude mismatch}} \quad \text{s.t.} \quad \underbrace{\sum_j \hat{\mathbf{s}}_j = \mathbf{x}}_{\mathsf{mixing}}$$

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▷ Optimization with MM: the MISI algorithm, but convergence-guaranteed [Wang '19], [SPL '20].

Wang et al., "A Modified Algorithm for Multiple Input Spectrogram Inversion", Proc. Interspeech, September 2019.

Magron and Virtanen, "Online spectrogram inversion for audio source separation", IEEE Signal Processing Letters, January 2020.

On top of initial estimates $\hat{\mathbf{s}}_{j}$, iterate the following:

$$\begin{array}{ll} \mathsf{STFT} & \hat{\mathbf{S}}_{j} = \mathsf{STFT}(\hat{\mathbf{s}}_{j}) \\ \mathsf{Magnitude\ modification} & \mathbf{Y}_{j} = \mathbf{V}_{j} \odot \frac{\hat{\mathbf{S}}_{j}}{|\hat{\mathbf{S}}_{j}|} \\ \mathsf{Inverse\ STFT} & \mathbf{y}_{j} = \mathsf{i}\mathsf{STFT}(\mathbf{Y}_{j}) \\ \mathsf{Mixing} & \hat{\mathbf{s}}_{j} = \mathbf{y}_{j} + \frac{1}{J} \left(\mathbf{x} - \sum_{i=1}^{J} \mathbf{y}_{i} \right) \end{array}$$

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▷ Extends the Griffin-Lim algorithm to multiple sources in mixture models.

- **X** Offline processing, not applicable in real-time.
- X How can we leverage the sinusoidal model?

Gunawan and Sen, "Iterative phase estimation for the synthesis of separated sources from single-channel mixtures", IEEE Signal Processing Letters, May 2010.

Problem: MISI involves the inverse STFT, which does not operate online:

$$\hat{\mathbf{s}}_j(n) = \sum_{k=0}^{T-1} \mathbf{s}'_{j,k}(n-tl) \quad ext{with} \quad \mathbf{s}'_{j,k} = ext{iDFT}(\hat{\mathbf{S}}_{j,k}) \odot \mathbf{w}$$

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Approach: Only account for a limited amount of future time frames [Zhu '07]

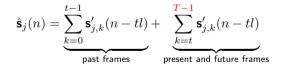
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 with $\mathbf{s}'_{j,k} = \mathrm{i}\mathsf{DFT}(\hat{\mathbf{S}}_{j,k}) \odot \mathbf{w}$

Approach: Only account for a limited amount of future time frames [Zhu '07]

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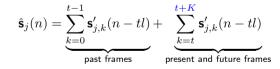
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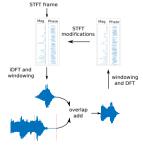
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Approach: Only account for a limited amount of future time frames [Zhu '07]

▷ Split the overlap-add around the current frame:





▷ Only use K look-ahead future frames: allows for real-time processing and alternative initialization (e.g., sinusoidal phase).

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Problem setting

- ▷ MISI relies on the Euclidean distance: not the most appropriate in audio.
- ▷ Popular alternatives: the beta-divergences (e.g., Kullback-Leibler, Itakura-Saito).

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Phase retrieval with beta-divergences

$$\min_{\{\hat{\mathbf{s}}_j\}} \sum_j oldsymbol{D}_{oldsymbol{eta}}(|\mathsf{STFT}(\hat{\mathbf{s}}_j)|, \mathbf{V}_j) \quad ext{s.t.} \quad \sum_j \hat{\mathbf{s}}_j = \mathbf{x}$$

- ▷ Optimization with accelerated gradient descent or ADMM.
- ▷ First for single-signal [Vial '21], then extended to multiple-signals [ICASSP '21].
- \triangleright Experimentally: alternative divergences (e.g., KL) > Euclidean.

Vial et al., "Phase retrieval with Bregman divergences and application to audio signal recovery", IEEE Journal of Selected Topics in Signal Processing, January 2021. Magron et al., "Phase recovery with Bregman divergences for audio source separation", Proc. IEEE ICASSP, June 2021.

Probabilistic phase modelling

Why?

- \triangleright Modeling uncertainty.
- \triangleright Incorporating prior information.
- ▷ Obtaining estimators with nice statistical properties.
- $\triangleright~$ Deriving inference schemes with convergence guarantees.

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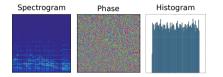
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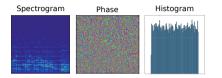
My approach

A phase-aware probabilistic framework for source separation.

A simple example (piano piece), where the phase appears uniformly-distributed.

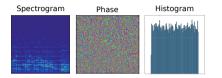


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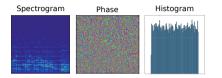
Interpretation

 \triangleright The histogram validates an iid assumption on $\{\phi_{f,t}\}$:

```
\phi_{f,t} \sim \mathcal{D} and independent \rightarrow \mathcal{D} = \mathcal{U}_{[0,2\pi[}
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▷ This model only conveys a **global** information.

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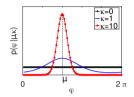
$$\phi_{f,t} \sim \mathcal{D}$$
 and independent $\rightarrow \mathcal{D} = \mathcal{U}_{[0,2\pi[})$

▷ This model only conveys a **global** information.

What about the **local structure** of the phase?

Von Mises distribution $\phi_{f,t} \sim \mathcal{VM}(\mu_{f,t},\kappa)$

- $\triangleright \mu_{f,t} =$ location parameter (similar to a mean).
- $\triangleright \kappa =$ concentration parameter (similar to an inverse variance, quantifies non-uniformity).



Gerkmann, "Bayesian estimation of clean speech spectral coefficients given a priori knowledge of the phase", IEEE Transactions on Signal Processing, August 2014.

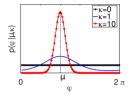
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Model

 $\triangleright \mu_{f,t}$ given by the sinusoidal phase model.

Distribution	Uniform	VM	
	$\phi_{f,t} \sim \mathcal{U}_{[0,2\pi[}$	$\phi_{ft} \sim \mathcal{VM}(\mu_{f,t},\kappa)$	
iid		×	
Local structure	×	 Image: A second s	



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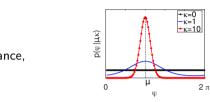
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Model

- $\triangleright \mu_{f,t}$ given by the sinusoidal phase model.
- \triangleright Center the phases: $\psi_{f,t} = \phi_{f,t} \mu_{f,t}$.

Distribution	Uniform	VM	Centered VM
	$\phi_{f,t} \sim \mathcal{U}_{[0,2\pi[}$	$\phi_{ft} \sim \mathcal{VM}(\mu_{f,t},\kappa)$	$\psi_{f,t} \sim \mathcal{VM}(0,\kappa)$
iid		×	✓
Local structure	×	✓	✓



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Model estimation

- \triangleright For $\mu_{f,t}$: quadratic interpolation (as before).
- \triangleright For κ : maximum likelihood: $\frac{I_1(\kappa)}{I_0(\kappa)} = \frac{1}{FT} \sum_{f,t} \cos(\psi_{ft})$, solved with fast numerical schemes.

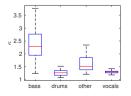
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 $\triangleright \kappa$ quantifies the "sinusoidality" of the sources.



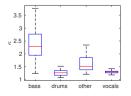
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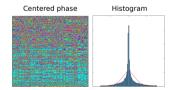
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Validation

- $\triangleright~\kappa$ quantifies the "sinusoidality" of the sources.
- $\triangleright\,$ Both uniform and VM models are statistically relevant.
- ▷ They convey different information about the phase (global vs. local).





Magron and Virtanen, "On modeling the STFT phase of audio signals with the von Mises distribution", Proc. IWAENC, September 2018.

$$x = \sum_{j=1}^{J} s_j$$

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	Phase-aware	Tractable
Isotropic Gaussian	×	1

Isotropic Gaussian model

$$\triangleright \ s_j \sim \mathcal{N}_{\mathbb{C}}(m_j, \Gamma_j) \text{ with } \Gamma_j = \begin{pmatrix} \gamma_j & 0 \\ 0 & \gamma_j \end{pmatrix} (m_j: \text{ mean (location) } / \gamma_j: \text{ variance (energy)}).$$

 \triangleright Equivalently in polar coordinates, $s_j = r_j e^{i\phi_j}$ with:

 $\begin{tabular}{ll} & \rhd \ r_j \sim \mathcal{R}(v_j) \mbox{ (Rayleigh magnitude).} \\ & \flat \ \phi_j \sim \mathcal{U}_{[0,2\pi[} \mbox{ (uniform phase).} \end{tabular} \end{tabular}$

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Rayleigh + von Mises model: uniform \rightarrow von Mises: phase-aware

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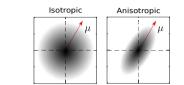
Rayleigh + von Mises model: uniform \rightarrow von Mises: phase-aware... but not tractable.

Anisotropic Gaussian model

Anisotropic sources

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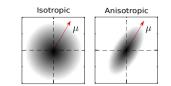
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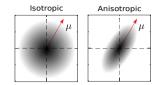
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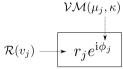
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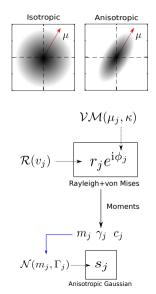
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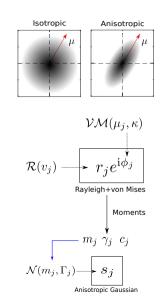
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- $\triangleright v_j$: energy (spectrogram model).
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- \triangleright κ : quantifies anisotropy / non-uniformity.



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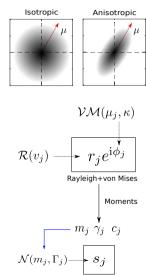
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Anisotropic Gaussian model ——— Fully tractable, phase-aware, and interpretable.



20

Anisotropic Wiener filter [ICASSP '17]

- \triangleright Posterior mean of the sources: $\hat{\mathbf{S}}_j = \mathbb{E}(\mathbf{S}_j | \mathbf{X}).$
- \triangleright Optimal in the MMSE sense, conservative set of estimates.
- $\triangleright~$ If $\kappa \rightarrow 0,$ it reduces to the Wiener filter.

Magron et al., "Phase-dependent anisotropic Gaussian model for audio source separation", Proc. IEEE ICASSP, March 2017.

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Performance on the DSD100 dataset:

	SDR	SIR	SAR
Wiener	8.5	19.1	9.1
Anisotropic Wiener	9.7	21.9	10.1

- Including phase information in the filter improves the separation quality.
- ✓ Potential of a phase-aware statistical framework.

Magron et al., "Phase-dependent anisotropic Gaussian model for audio source separation", Proc. IEEE ICASSP, March 2017.

Reminder: the (anisotropic) Wiener filter produces inconsistent matrices.

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Consistent anisotropic Wiener [WASPAA '17]

 \triangleright Consider the loss function:

{posterior distribution of the isotropic sources }

	Sinusoidal model	Consistent estimates
Wiener	×	×

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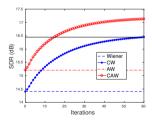
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Joint estimation of magnitude and phase

Goal: estimate the magnitude **and** the phase of the sources.

> Needs an additional spectrogram-like model and estimation technique.



Approaches

- ▷ Two-stage: first estimate the magnitude, and then recover the phase.
- ▷ One-stage: jointly estimate the magnitude and the phase.

NMF + phase recovery [the previous papers]

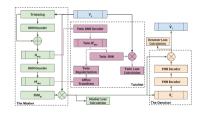
▷ Phase recovery induces a slight improvement (interference reduction).

NMF + phase recovery [the previous papers]

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DNN + phase recovery [Interspeech '18, IWAENC '18]

- \triangleright More significant results (DNNs > NMF).
- Phase recovery makes sense on top of good magnitude estimates.



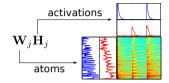
Magron et al., "Reducing interference with phase recovery in DNN-based monaural singing voice separation", Proc. Interspeech. September 2018. Drossos et al., "Harmonic-percussive source separation with deep neural networks and phase recovery", Proc. IWAENC, September 2018.

Complex NMF

NMF-based spectrogram decomposition

$$|\mathbf{X}| \approx \mathbf{W}\mathbf{H} = \sum_{j=1}^{J} \mathbf{W}_{j}\mathbf{H}_{j}$$

- X Assumes the additivity of the sources' magnitudes.
- × Phase is ignored.



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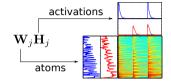
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Phase-constrained complex NMF [ICASSP '16]

✓ Assumes additivity of the sources, and factorize each source spectrogram.

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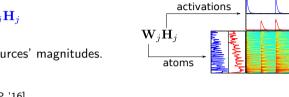
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$$\mathbf{X} \approx \sum_{j=1}^{J} \mathbf{W}_{j} \mathbf{H}_{j} e^{\mathrm{i}\boldsymbol{\mu}_{j}} \xrightarrow[\text{estimation}]{} \min_{\mathbf{W}, \mathbf{H}, \boldsymbol{\mu}} ||\mathbf{X} - \sum_{j=1}^{J} [\mathbf{W}_{j} \mathbf{H}_{j}] e^{\mathrm{i}\boldsymbol{\mu}_{j}} ||^{2} + \mathcal{C}(\boldsymbol{\mu})$$

- ▷ Regularize the phases with model-based properties.
- \triangleright Optimization with coordinate descent or MM.



Magron et al., "Complex NMF under phase constraints based on signal modeling: application to audio source separation", Proc. IEEE ICASSP, March 2016.

- ▷ NMF can be estimated using a variety of loss functions (e.g., beta-divergences).
- $\triangleright\,$ Complex NMF is estimated using the Euclidean distance.
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How to extend complex NMF to non-Euclidean metrics?

- \triangleright NMF can be used in a probabilistic model to structure some parameter.
- ▷ Maximum likelihood estimation involves some loss function depending on the underlying statistical model.

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How to extend complex NMF to non-Euclidean metrics?

A probabilistic view on NMF

- \triangleright NMF can be used in a probabilistic model to structure some parameter.
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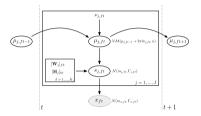
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Complex ISNMF [TASLP '19]

Anisotropic Gaussian sources

$$s_j \sim \mathcal{N}_{\mathbb{C}}(m_j, \begin{pmatrix} \gamma_j & c_j \\ \bar{c}_j & \gamma_j \end{pmatrix})$$

- \triangleright The moments depend on three parameters.
- \triangleright NMF on the energy parameter: $v_j = w_j h_j$.
- \triangleright Markov chain prior on the phase parameter μ_j .



Magron and Virtanen, "Complex ISNMF: a phase-aware model for monaural audio source separation", IEEE/ACM Transactions on Audio, Speech and Language Processing, January 2019.

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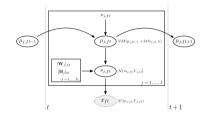
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Complex ISNMF

- ▷ Estimation with an expectation-maximization algorithm:
 - ▷ E-step: compute the posterior moments.
 - ▷ M-step: minimize some Itakura-Saito divergence to estimate the parameters.
- \triangleright Better results than the Euclidean (complex) NMF and the (nonnegative) ISNMF.



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Perspectives

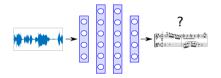




- ✓ Performance in controlled conditions.
- ✓ No more phase problem.

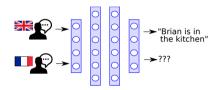


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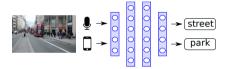


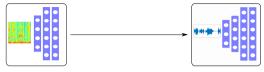
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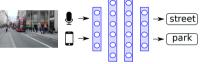




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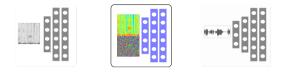
Major challenges

- $\triangleright~$ Complexity and diversity of acoustic scenes: need for **flexible** systems.
- ▷ Energetic impact of deep learning: need for more data-efficiency [Strubell '19].



Strubell et al., "Energy and policy considerations for deep learning in NLP", Proc. ACL, July 2019.

An alternative

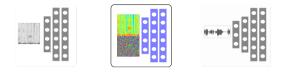


Complex-domain deep learning

- Robustness/flexibility of time-frequency processing [Ditter '20].
- ✓ Performance of processing all the data exhaustively.

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Complex-domain deep learning

- Robustness/flexibility of time-frequency processing [Ditter '20].
- ✓ Performance of processing all the data exhaustively.

- ▷ How to handle phase in deep learning?
- ▷ How to promote robustness in complex-valued systems?
- ▷ How to efficiently use time-domain data?

Ditter and Gerkmann, "A multi-phase gammatone filterbank for speech separation via Tasnet", Proc. IEEE ICASSP, May 2020.

Deep phase processing

 \checkmark Generalize phase models from signal analysis with deep learning.

$$\boldsymbol{\mu}_{t} = \boldsymbol{\mu}_{t-1} + 2\pi l \boldsymbol{\nu}_{t} \quad \rightarrow \quad \boldsymbol{\mu}_{t} = \underbrace{\mathcal{R}(\boldsymbol{\nu}_{t}, \boldsymbol{\mu}_{t-1}, \dots, \boldsymbol{\mu}_{t-\tau})}_{\text{temporal dynamic}} \quad \text{with} \quad \boldsymbol{\nu}_{t} = \underbrace{\mathcal{C}(|\mathbf{x}|_{t})}_{\text{frequency extraction}}$$

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- ▷ Identify and exploit perceptual phase invariants.

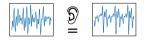


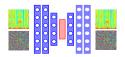
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- Architectural choices (non-linearities, loss functions) adapted to the phase (periodicity).
- ▷ Identify and exploit perceptual phase invariants.
- Joint magnitude and phase processing.
- Exploit a polar decomposition for structuring the data.
 - $\triangleright~$ Joint latent representation from magnitude and phase.
 - ▷ (Variational) anisotropic auto-encodeurs.





Promoting robustness

- ▷ Noise-invariance by complex domain adaptation.
- ▷ Reverberation-invariance through leveraging spatial models.



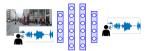
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Conjunction with time-domain approaches

- ✓ Network design in the complex domain, refine the transform with time-domain training data.
 - ▷ Direct transform: perceptually-motivated filterbanks.
 - ▷ Inverse transform: deep unfolding of phase recovery algorithm.





Main messages

 \triangleright The room for improvement of phase recovery: more potential gain than with magnitudes.

- > A promising approach: leveraging model-based phase properties.
- ▷ Incorporate phase in deep learning for complex-valued networks: performance and robustness.

https://magronp.github.io/
 fhttps://github.com/magronp/



Onsets phase

Onsets play an important perceptual role and initialize the sinusoidal model.

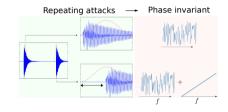
Model of repeated audio events [WASPAA '15]

- From one onset frame to another, an audio event is the same up to scaling and delay.
- \triangleright Consequence on the phase:

$$\mu_{f,t} = \underbrace{\psi_f}_{\text{invariant}} + \underbrace{\eta_t}_{\text{offset}} f$$

Incorporation in a mixture model

- > Estimation with coordinate descent or MM.
- ▷ Slight improvement over using the mixture's phase.



Magron et al., "Phase reconstruction of spectrograms based on a model of repeated audio events", Proc. IEEE WASPAA, October 2015.

Unfolded ADMM for phase retrieval

Phase retrieval with Bregman divergences:

 $\min_{\mathbf{x} \in \mathbb{R}^L} \mathcal{D}_{\psi}(|\mathsf{STFT}(\mathbf{x})|, \mathbf{V})$

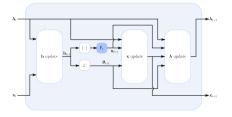
ADMM algorithm:

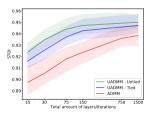
▷ Involves the proximity operator of the divergence...

 \triangleright ... not available in closed-form in general.

Unfolded ADMM:

- ▷ Treat each iteration of ADMM as a neural architecture layer.
- Replace the proximity operator with trainable activation functions.





Vial et al., "Learning the proximity operator in unfolded ADMM for Phase Retrieval", IEEE Signal Processing Letters, 2022 (accepted).